

Lando Calrissian



●	1	2	3	4	5
6	7	8	9	10	11
12	13	●			

-Lobot




●	1	2	3	4	5
6	7	8	9	●	



 <p>Attack 1*</p> <p>Lando Calrissian GAMBLER'S FALLACY</p> <p>Play when Lando is attacking. Roll the die. Add the number on the die roll to the attack value of this card. If you rolled a purple field, player controlling the attacked character must choose and discard a card.</p>	 <p>Attack 1*</p> <p>Lando Calrissian GAMBLER'S FALLACY</p> <p>Play when Lando is attacking. Roll the die. Add the number on the die roll to the attack value of this card. If you rolled a purple field, player controlling the attacked character must choose and discard a card.</p>	 <p>Attack 1*</p> <p>Lando Calrissian GAMBLER'S FALLACY</p> <p>Play when Lando is attacking. Roll the die. Add the number on the die roll to the attack value of this card. If you rolled a purple field, player controlling the attacked character must choose and discard a card.</p>
 <p>Attack 5</p> <p>Lando Calrissian SCOUNDREL'S RETREAT</p> <p>Play when Lando is attacking. Move Lando adjacent to any character.</p>	 <p>Attack 5</p> <p>Lando Calrissian SCOUNDREL'S RETREAT</p> <p>Play when Lando is attacking. Move Lando adjacent to any character.</p>	 <p>Attack 8*</p> <p>Defend 8*</p> <p>Lando Calrissian ADMINISTRATOR OF THIS FACILITY</p> <p>Play when attacking or defending. *If Lobot has been destroyed, attack and defense values of this card are 4.</p>
 <p>Attack 8*</p> <p>Defend 8*</p> <p>Lando Calrissian ADMINISTRATOR OF THIS FACILITY</p> <p>Play when attacking or defending. *If Lobot has been destroyed, attack and defense values of this card are 4.</p>	<p>SPECIAL</p>  <p>Lando Calrissian I JUST MADE A DEAL</p> <p>Play anytime on your turn. Choose and discard any number of cards from your hand. Choose an opponent to discard the same amount of cards at random.</p>	<p>SPECIAL</p>  <p>Lando Calrissian I JUST MADE A DEAL</p> <p>Play anytime on your turn. Choose and discard any number of cards from your hand. Choose an opponent to discard the same amount of cards at random.</p>

SPECIAL




Lobot

BESPIN AMBUSH

Play anytime on your turn.
 Draw 3 cards. If Lobot is playing on the Carbon Freezing Chamber, draw 4 cards instead of 3.

SPECIAL



Lobot

BESPIN AMBUSH

Play anytime on your turn.
 Draw 3 cards. If Lobot is playing on the Carbon Freezing Chamber, draw 4 cards instead of 3.

SPECIAL



Lobot

SEND IN THE UGNAUTS

Play anytime on your turn.
 Choose any opponent. All of that opponent's characters receive 3 damage.



Attack 4
 Defend 1



Attack 4
 Defend 1



Attack 4
 Defend 1



Attack 3
 Defend 1



Attack 3
 Defend 1



Attack 3
 Defend 2





