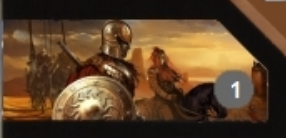


Oberyn Martell



●	1	2	3	4	5
6	7	8	9	10	11
12	13	14	15	16	17
18	●				

Dornish Soldiers



●	1	2	3	●
---	---	---	---	---



●	1	2	3	●
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Attack 3



Oberyn Martell

THE RED VIPER

Play when attacking.

Field: If damage is done with this attack the opponent receives 1 damage at the end of every one of their turns.

Two Red Viper's cannot be placed on the same character.

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 <p>3 Defend</p> <p>Oberyn Martell</p> <p>ARMOR SLOWS A MAN DOWN</p> <p>Play when defending. Oberyn has an extra action his next turn.</p>	 <p>3 Defend</p> <p>Oberyn Martell</p> <p>ARMOR SLOWS A MAN DOWN</p> <p>Play when defending. Oberyn has an extra action his next turn.</p>	 <p>3 Defend</p> <p>Oberyn Martell</p> <p>ARMOR SLOWS A MAN DOWN</p> <p>Play when defending. Oberyn has an extra action his next turn.</p>
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